

**HOWARD TOWNSHIP BOARD OF TRUSTEES
PROPOSED AGENDA**

February 6, 2018 7:00 P.M.

CALL TO ORDER

1. Call to Order
2. Pledge to the Flag
3. Roll Call of Board Members / Introduction of Guests
4. Public comment concerning the Agenda
5. Approval of the Agenda

OLD BUSINESS

- A. None

WORKSHOP

- A. 2018-2019 Proposed Budgets and Departmental Requests

NEW BUSINESS

- A. Set 2018-2019 Budget Public Hearing for March _____, 2018 at _____ pm

CORRESPONDENCE

OTHER BUSINESS FROM BOARD MEMBERS

CONCERNS OF CITIZENS

ADJOURNMENT

MEETING RULES:

So as not to be disruptive to the Boards or Commissions and to other members of the public, the following guidelines will apply:

- A. Attendance. All public meetings are open to the public and to all those who wish to attend.
- B. Comments.
 - Any audience member has a right to speak and address the meeting during the designated public comment segment of the meeting.
 - The Chairman of any Board or Commission has a right to limit the time for speaking to five minutes per person or any other time period set by the applicable Board or Commission.
 - No member of the public has a right to interrupt the proceedings or to speak out of turn. The Chairman of the Board or Commission has a right to call such a person out of order and require them to be quiet and seated.
 - The Chairman of any Board or Commission has a right to have a member of the audience removed if their actions constitute a breach of the peace.
- C. Videotaping.
 - Videotaping by any member of the audience is permitted during a public meeting but the camera equipment must be located at the rear of the meeting room so as not to disrupt the proceedings or cause an obstruction between audience members and the applicable Board or Commission.
- D. Photographing.
 - Photographs are permitted by any member of the public during a public meeting but shall be taken from the rear of the room so as to not disrupt the proceedings or cause obstruction between other audience members and the applicable Board or Commission.